

8-Ball Rules



- Object of the game-object of the game is to win by legally pocketing the 8-ball.
- Played with the cue ball and 15 object balls.
- Lag for break-player with the lowest speed shall break first-players may rack their own balls. Winner of lag is player whose ball is closer to the rail.
- Legal break-cue ball placed behind designated line and drive at least 4 balls. Failure to do so is a rerack and opponent has the opportunity to break.
 - Fouls include cue ball leaving the table-ball in hand
 - Cue ball is pocketed –ball in hand
- 8-ball pocketed on break-breaker wins game
- Pocketing 8 ball on break and committing a foul-loss of game for breaker
- Solids or stripes are not determined till a player pockets a ball.
- 8 ball maybe used in a combination as long as it is not struck first.
- Non call pocket game until the 8 ball.
- 8 ball pocketed prior to all other designated players ball-loss of game
- 8 ball pocketed to non-called pocket-loss of game
- Scratch-results in ball in hand-scratching on the 8 ball not a loss of game if 8 ball isn't pocketed.
- No shot clock will be used.
- No coaching from others permitted.
- Winner is determined when all target balls and 8 ball is pocketed to the CALLED pocket.

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